

Fostering Innovation, Not Forcing It: An Innovate to Win Story

A Comprehensive Performance Support Portfolio

NPS 22nd Annual Acquisition Research Symposium and Innovation Summit Dr. Jonathan Barkand & Lolita Horne May 7, 2025

Making Innovation Measurable





Know Where You Stand, Grow Where You Can

- Available DoD-wide
 - Requires
 CSOD/Virtual
 Campus access
- Licensing allows for up to 10,000 completions

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Innovation Competencies & Skills Model



Thinking Collaborating Cultivating

Innovation Domains of Practice

Leveraging academic research, industry practice, and acquisition workforce insights, three domains of innovation practice have been defined to frame this Innovation Competency Model: Thinking, Communicating, and Cultivating

DoD Innovation Competencies

An initial set of 14 innovation competencies has been defined by triangulating academic research, industry practice and acquisition workforce insights. Each competency is defined by up to 6 skill descriptors which describe the behavior for each competency.

Version 1.0 | updated 02/27/2025

DAU Innovation Competencies & Skills Model – The Big Picture

Innovation mindset: the belief that abilities, intelligence, and skills can be developed and leveraged for the creation of new and better ideas and practices that add value to the organization.

Innovation Competencies
 & Skills

Thinking

- 1. Growth Mindset
- 2. Risk Taking
- 3. Creativity
- 4. Critical Thinking
- 5. Futures Thinking

Collaborating

- 6. Collaboration
- 7. Networking
- 8. Communication

Cultivating

- 9. Observing
- 10. Experimenting
- 11. Holistic Approach
- 12. Driving Change
- 13. Integrating
- 14. Lifelong Learning

Self-Assessment

- Self-administered
- 30-45 Likert scale statements accessed online
- Aligned to Innovation Competencies & Skills



- Based on research-backed models
- Can be completed in less than 10 minutes



- Mapped to Bloom's Taxonomy
- Personalized, curated learning experiences
- Offering Continued Learning Points (CLPs)
- · Curated articles, videos, activities, and courses

Turning Insight Into Action

- Stand-alone or Add-on: Can be used with the Self-Assessment Innovation Competencies & Skills Task or as a stand-alone tool.
- **Tailorable:** Use all seven plays or select those that suit the needs of the leader/team the most.
- Workshop It: Works best when application is facilitated by a DAU faculty member familiar with the content and the tenets for innovation.



YOUR 7-PLAY JOURNEY TO MOTIVATE AND CULTIVATE INNOVATION IN THE UNITED STATES DEPARTMENT OF DEFENSE





Creating a Culture of Innovation

The Plays



Define a Compelling Vision and Goals



Provide Тор Cover



Collaborate and Communicate



Foster **Embrace Risk** Curiosity

(5)



Cultivate a

Learning

Culture

Recognize and Reward Innovators

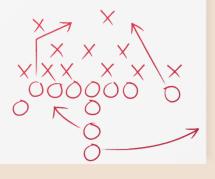
Each Play includes:

What this play is about and why use it

How to use this play

How to measure the play's success

Where to get more help





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Innovate to Win on the Web – www.dau.edu/innovatetowin



About Self Assess Learn Perform Explore FAQ

In this decisive period of swift technological changes and <u>competition with our near-peer adversaries</u> the ability to innovate has never been more vital to national security. When building advantages across the Department of Defense, Deputy Secretary of Defense Dr. Kathleen Hicks <u>solid</u> of it begins by building the workforce that we need, investing in our most critical asset, our people. To build an invortaive workforce, we first need to understand the innovation readiness of our people, develop a common language and build a way to measure and strengthen innovation skills.

Improving Innovation Readiness

DAU is leading the effort to help the Department measure the innovation readiness of the Defense Acquisition Workforce and provide training and resources to develop and improve their readiness skills. The first step on your <u>innovation journey</u> is the <u>innovation Readiness Self-Assessment</u> where you can quickly determine your current skill level and get personalized recommendations for improving your innovation readiness level.

Upcoming Innovate to Win Webinar

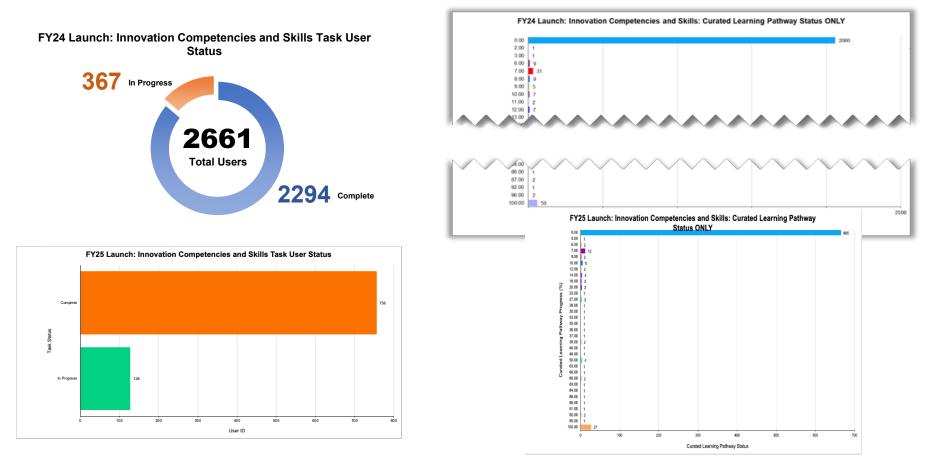
nnovation in Action

Connect

Got ideas, questions, comments? Reach out to us! innovationskills@dau.edu



FY24-25 Task and Learning Pathway Status





www.DAU.edu

Analysis of Results - Overall

Domain and Competency	Average Score
Collaborating	3.96
Allyship	4.04
Collaboration	4.30
Communication	3.97
Networking	3.55
Cultivating	4.04
Driving Change	3.98
Experimenting	3.86
Holistic Approach	4.04
Integrating	3.85
Lifelong Learning	4.32
Observing	4.19
Thinking	4.11
Creativity	3.88
Critical Thinking	4.21
Futures Thinking	4.06
Growth Mindset	4.34
Risk Taking	4.08
Grand Total	4.05



Analysis of Results – By Component

Component	Total Number Question Responses	Defense Acquisition Workforce (Yes/No)	% DAW
4 th Estate	19707	14415	73%
Air Force	11389	8318	73%
Army	13247	8891	67%
Navy	11997	8965	75%

Component	Collaborating	Cultivating	Thinking
4 th Estate	4.0	4.1	4.2
Air Force	4.0	4.1	4.1
Army	3.9	4.0	4.1
Navy	3.9	4.0	4.1

What barriers have you encountered when trying to be innovative (new process, new idea) in your organization?

Resistance to Change:

- Many respondents highlighted a status quo mentality and a fear of failure as significant barriers. This included a reluctance to support new ideas and a preference for entrenched old-school methods.
- □ There is also a notable leadership reluctance to change, with some leaders being complacent or procrastinating.

Resource Constraints

- A common theme is the lack of funding, equipment, and other resources. Respondents referenced limited manpower and time, as well as overly burdensome processes that focus more on compliance than mission accomplishment.
- Information technology infrastructure issues and difficulty in finding historical information and understanding current systems were also noted.

Organizational Culture

- □ Hierarchical barriers and a lack of procedural knowledge among leadership were frequently stated.
- Groupthink, process paralysis, and biases related to gender and rank also hinder innovation.
- □ There is a lack of learning culture and a fear of the unknown, which makes employees unwilling to take risks.

Communication and Support

- Deor communication and collaboration, along with a lack of buy-in from leadership and team members, were significant barriers.
- Delays in review and approval processes and non-responsiveness from principals were also highlighted.

What incentives or other resources does your organization devote to innovation?

Recognition and Awards

- C Respondents shared various forms of recognition, including cash awards, time-off awards, and certificates.
- Device a structure and private acknowledgment of achievements and on-the-spot awards for innovative efforts were noted.

Training and Development

Opportunities for training and professional development were highlighted, including Digital Development Fridays and Lean Six Sigma belts for process improvement projects.

Supportive Programs:

- Some organizations have innovation programs that allow employees to work on new ideas, internal investment projects, and innovation cells.
- Results Accelerators and working groups were also mentioned.

Leadership and Organizational Support:

- Encouragement from senior leaders and platforms for sharing ideas and feedback were noted as important resources.
- □ Flexibility and a focus on end results rather than strict processes were also highlighted.

Limited or No Incentives:

Some respondents reported no incentives or resources devoted to innovation, indicating a lack of clear incentives and support from the organization.



What is your innovation readiness level?

DoD Workforce members now have access to an innovation self-assessment tool to better understand innovation strengths and areas for growth.

Get started today. Visit www.DAU.edu/innovatetowin to learn more.



Scan or <u>Click</u>

